



## Modeling with Vector Data Step-by-Step Reminder of Useful Functions (Entry Mode)

Remember these **Entry** mode functions to make 2D-to-3D CAD/PDF conversions and break line entries faster and easier (see previous page for **Edit** mode functions) ...

Control visibility of layers/data with **F2** (display/hide point plus marks, page 131), **Alt-V** (hide/display current background layers, page 185), **Insert** (reload background image, pages 76-77), **J** or **T** (display/hide background image, page 110).

**Segment Snap (F6 once, page 110)** is used to cross a previously entered 3D *Data Line* with a new 3D *Data Line* when no data point exists at the desired crossing location (no snap reference point) by positioning the *Crosshair*  pointer over the crossing location and pressing F6 (a new point with interpolated elevation is inserted on the previously entered 3D *Data Line* segment at the F6 location and the new 3D *Data Line* is immediately snapped to the new F6 interpolated point). F6 can also be used to snap a new 3D *Data Line* to a 2D *Annotation* line when no data point exists at the desired snap location on the annotation line segment (pages 121, 129).

**Data Point Snap (F8 once or Left click if Mouse Snap is enabled)** snaps to the data point nearest the *Crosshair*  pointer (if within the snap radius, page 122). If no data point is within the snap radius, F8 snaps to closest point on a line segment passing through the snap radius. If snapping to a 3D *Data Line* (pages 110-111), the elevation will match that of the snapped data point; if snapping to a 2D *Annotation* line (pages 121-123, 128-129), user can type a desired elevation (or press **F9** to copy elevation from a CAD text object, see **F9** below) before snapping, otherwise the program will interpolate an elevation at the snap location.

**Line Snap (F8 twice to begin, F8 once to end)** matches the alignment of all points on the snapped line. If the snapped line is a 3D *Data Line*, all point elevations are also matched. If the snapped line is a 2D *Annotation* line (page 128), the new elevations are interpolated. Line Snap can also be used to enter Report Regions, Sectional Areas and Stripping Areas (see *Day 1 Handbook*). *Mouse Snap* (page 28) can be substituted for **F8** with this function.

**Area Snap (F8 twice to begin, Right click to end)** is just a variation of F8 *Line Snap* and it is typically used for snapping the entry of *Stripping Areas*, *Report Regions*, *Sectional Areas* and *Balance Regions* to closed objects (numerous examples are documented in the *Day 1* and *Day 3 Handbooks*). *Mouse Snap* (page 28) can be substituted for **F8** with this function.

**Elevation Snap (F9 once)** eliminates manual typing of an elevation by copying the elevation from a 3D *Data Line* point (or from a CAD text object) and pasting it to the *Elevation* field at the bottom of the **Entry** mode screen. The F9 copied elevation is then assigned to the next entered point (pages 110, 121-123, 128-129).

**Continue Entry Function** (Right-click menu) allows resumption/modification of last object's alignment (page 128).

### Keyboard Shortcut References

- o Video at [www.agtek.com/video.html?id=426](http://www.agtek.com/video.html?id=426) covers two dozen useful shortcut keys in **Edit** mode.
- o Video at [www.agtek.com/video.html?id=224](http://www.agtek.com/video.html?id=224) covers function keys (**F1** through **F12**) in all program modes.
- o Video at [www.agtek.com/video.html?id=439](http://www.agtek.com/video.html?id=439) covers various *Snap* options in **Entry** mode.
- o Video at <https://youtu.be/xRzd60zssxs> covers **F7 Move Point** functions in **Edit** mode.
- o Video at [www.agtek.com/video.html?id=242](http://www.agtek.com/video.html?id=242) covers **F8 Snap** functions in both **Edit** and **Entry** modes.
- o Video at [www.agtek.com/video.html?id=223](http://www.agtek.com/video.html?id=223) covers menu shortcut keys in **Edit** mode.
- o Video at <https://youtu.be/v4p8x5yGJhw> covers 3D view control keys that work in **Edit**, **Entry** and **3D View** modes.
- o **Appendix B** (page 253) of this *Day 2 Handbook* provides an organized reference for all keyboard shortcuts.